

ASUCI

Executive Cabinet

Legislative Council

Judicial Board

President

Executive Vice President

Academic Affairs Vice President

Administrative Affairs Vice President

Student Services Vice President

- Athletics Commissioner
- Club Outreach Commissioner
- Student Programming Funding Board
- Visions Leadership Commissioner
- Visual Media Commissioner

- External Affairs
 - Campus Organizing Director
 - Legislative Liaison
 - Legislative Assistant
 - Campaign Director
 - Campaign Director
- Lobby Core Commissioner
- Elections Commissioner
- Legislative Council

- Anteater Mentorship Program
- Academic Senate Commissioner
- Student Recommended Faculty Program
- Professor Luncheons Commissioner
- UTEACH Commissioner
- Speakers and Debate Commissioner

- Campus Affairs
 - Director
 - Policy Review Commissioner
 - Campaign Coordinator
 - Campaign Coordinator
- Recruitment Outreach and Retention
- Legal Clinic Commissioner
- Statistical Outreach and Communication
- Student Advisory Boards

- Concerts Commissioner
- Concerts Commissioner
- Campus Events Commissioner
- Campus Events Commissioner
- Films Commissioner
- Spirit Commissioner

- School of the Arts -1 Representative
- School of Biology -3 Representatives
- School of Engineering -2 Representatives
- School of Humanities -2 Representatives
- School of ICS -1 Representative
- School of Physical Sciences -1 Representative
- School of Health Sciences -1 Representative
- School of Social Ecology -2 Representatives
- School of Social Sciences -3 Representatives
- Student Body At Large -5 Representatives

- Judicial Board Chair
- Judicial Board Vice Chair
- Judicial Board Member
- Judicial Board Member
- Judicial Board Member
- Judicial Board Member
- Judicial Board Member

- Secretary
- Council Members -21 Representatives
- Council Chairs
 - Rules Committee Chair
 - Finance Committee Chair
 - Public Info Committee Chair

- Bren Event Center Advisory Board
- Student Center Advisory Board
- Anteater Recreation Center Advisory Board
- Student Fee Advisory Committee